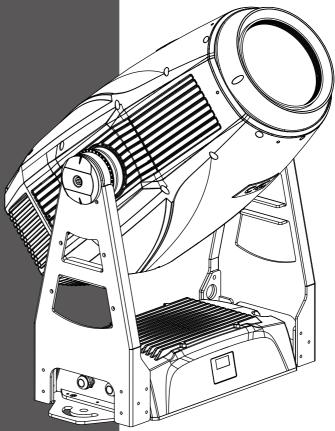


# **GOBO Projector**/OOO



www.ckclighting.com



Before carrying out any installation, maintenance, or cleaning of the lighting fixtures, please confirm that the power has been cut off! Before using this fixture, please read this manual. Our company reserves the right to change product design and specifications without prior notice.

#### **CKC LIGHTING CO.,LTD**

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# **★** Statement ★

- This manual contains important information on safe use and installation. Please read it carefully and follow the requirements for operation and installation. Please keep this manual properly;
- The equipment has good performance and complete packaging when it leaves the factory. The operator should strictly follow the warning items and operating instructions stated in the manual. Any malfunction or damage caused by misuse or neglect of the manual is not within the scope of our company's responsibility and warranty;
- The relevant information in this manual is for reference only. All lighting products are subject to the actual product. Any changes will not be notified separately, and our company reserves the right of final interpretation.

#### 1. Security Warning Information



# Attention!

Please read the safety requirements information in this section carefully before installing, powering on, operating, or repairing the lighting fixtures.



- This product is for professional use and is not suitable for other purposes;
- After receiving the lighting fixtures, please check if the packaging is complete and unpack to check if the equipment has been damaged due to transportation. If there is any damage caused by transportation, please do not use this lamp and contact local technicians or manufacturers as soon as possible;
- When transporting again, please use the original packaging materials;
- If there is obvious damage to the machine casing, it should be replaced in a timely manner;
- When hanging lamps, it is necessary to verify that the hanging equipment can withstand more than 6 times the weight of the lamp. After installation, it is necessary to verify that the lamp cover and installation buckle are secure and undamaged. At the same time, a safety rope should be used as an auxiliary safety for the lamp and fixed on the truss;
- The light source inside this luminaire should be replaced by the manufacturer, its service agent, or a similarly qualified person;
- If you have any other questions about how to safely operate the equipment, please contact our technical personnel or call our service hotline;
- This product has a protection level of IP65 and can be used both indoors and outdoors:
- Avoid direct external strong light shining on the lens, which may cause the lens to focus and burn out internal components.



- Lighting fixtures should be kept clean and avoid prolonged use in overheated or dusty environments to prevent contact with chemical liquids;
- When using the product, attention should be paid to avoiding serious or fatal injuries caused by fire, heat, electrical shock, and ultraviolet radiation. Before powering on or installing, read the instruction manual first. Follow the safety precautions for operation and pay attention to the warning signs on the instructions and equipment;
- Only professionals are allowed to install, operate, and maintain lighting fixtures, and strictly follow the procedures stated in the operating instructions.



- The eyes cannot directly look at the luminous object;
- Do not connect this device to any dimmer;
- If visible damage occurs to the protective casing, lens, and display screen on the lighting fixture, it is considered as damage to the point of loss;
- Please do not place any filters or other items at the light outlet, and do not replace non original parts;
- The minimum safe illumination distance of the lamp is 1m.



- Before installation, please confirm that the power supply voltage used matches the voltage indicated on the light fixture. Each lighting fixture should be properly grounded and electrically installed according to relevant standards;
- Please disconnect the power before repairing or cleaning the equipment;
- During the operation of the lighting fixtures, touching the wires is prohibited to prevent electric shock;
- If the external soft cable or wire of this lamp is damaged, the wire should be replaced by the manufacturer, its agent, or a similarly qualified person to avoid danger;
- Avoid flammable liquids, water, or metal conductors from entering the interior of the lamp to prevent electric shock or fire. If any foreign objects enter the lamp, immediately cut off the power supply;
- When multiple lamps are operated in series, the signal lines can be connected in multiple ways, but the power supply must be connected separately.



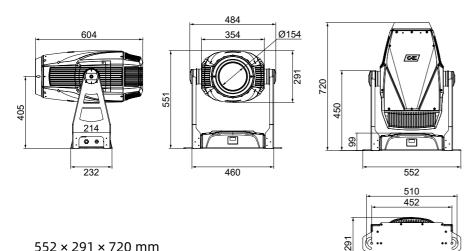
- The lighting fixtures work normally at -20 °C to 45 °C. When replacing any components or accessories in the equipment, ensure that the power is disconnected to prevent electric shock and injury;
- The maximum surface temperature of the lamp during operation can reach 76 °C , please do not touch it with bare hands.



- The lighting fixtures must be installed in a sufficiently ventilated area, at least 0.5m away from adjacent surfaces, to ensure that no ventilation holes are blocked:
- Do not install the lighting fixtures directly on flammable objects;
- The minimum distance between all outer surfaces of the lamp and combustible materials is 0.5m.

#### 2. Product Introduction

# 2.1 Exterior dimensions of lighting fixtures



552 × 291 × 720 mm

# 2.2 Packaging accessories

Name	QTY
Safety cable	1 PCS



# 3. Main technical parameters of the equipment

Product execution standards: GB7000.1-2023, GB7000.217-2023, Q/YF-2017

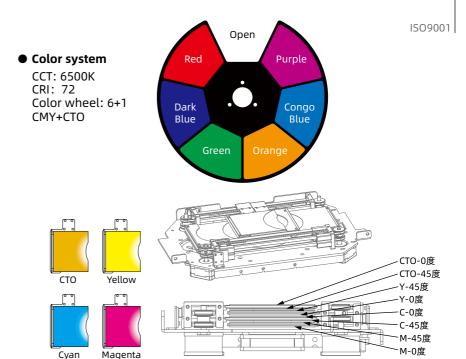
# • Electrical parameter

Rated input voltage: AC 100V-240V~ 50Hz/60Hz Rated power of the entire fixture: 1150W

Power factor: 0.99F Input Current: 4.4A 220V

# • Source lifespan

>20000 hours

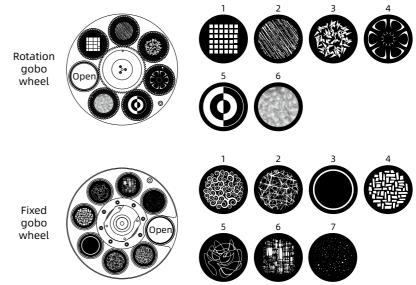


# Gobo system

Gobo outer diameter: 30mm ±0,2 mm

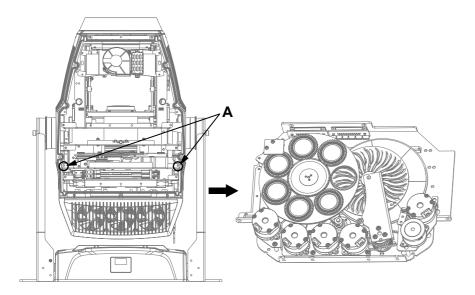
Internal diameter: 25mm

Thickness: 1.1mm

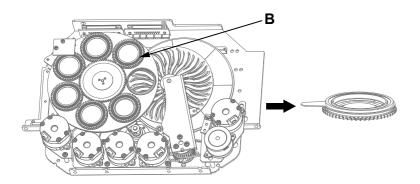


#### Gobo replace

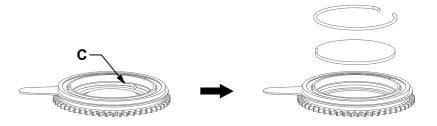
- 1) Rotation gobo wheel
  - a). Remove the two screws at location **A**, unplug the power and signal adaptercables, and extract the Gobo component;



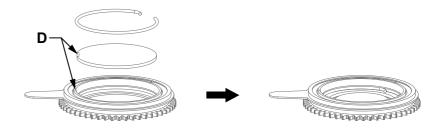
b). As shown in **B**, gently lift the driven wheel from the edge upwards from the front of the pattern plate and slowly pull it out to remove a single pattern seat;



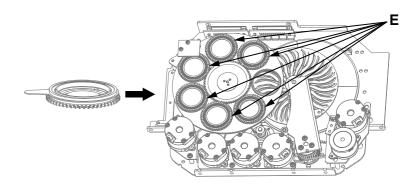
c). Use tweezers or other small grippers to remove the snap spring at point **C** (If the pattern piece is coated with glass glue for fixation, please use a professional cleaning agent to remove the glass glue before removing the snap spring to avoid damaging the gobo);



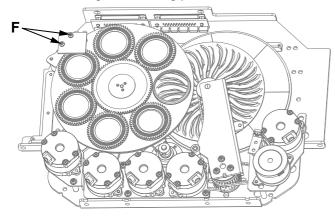
d). When assembling the gobo, avoid touching it directly with your hands. As shown in D, align the notch of the gobo with the recess of the driven wheel component (the coating surface of the gobo should face the light source);



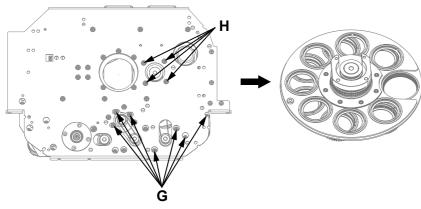
e). Insert the gobo holder into the drive wheel assembly, as shown in **E**, and reinstall the gobo holder in the order it was removed; The positioning point of the gobo holder should be aligned with the positioning point of the driving wheel; After installation, simply reinstall the gobo wheel component onto the light fixture.



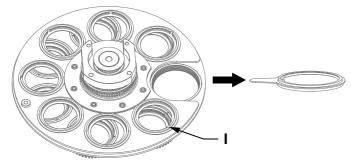
- 2) Fixed gobo wheel
  - a). Unscrew the 2 screws on the front **F** of the gobo wheel component and remove the magnetic sensing plate;



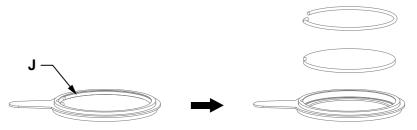
b). Reverse the components and loosen the 7 screws at **G** to loosen the belt; Unscrew the 4 screws at position **H** again to remove the gobo wheel component of the pattern disk;



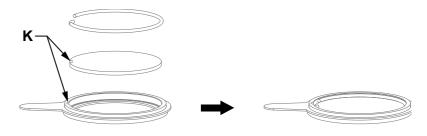
c). As shown in I, gently lift the gobo holder from the edge of the fixed gobo wheel and slowly pull it out to remove a single gobo holder;



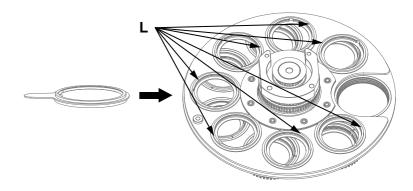
d). Use tweezers or other small grippers to remove the snap spring at point **J** (If the pattern piece is coated with glass glue for fixation, please use a professional cleaning agent to remove the glass glue before removing the snap spring to avoid damaging the gobo);



e). When assembling the gobo, avoid touching it directly with your hands. As shown in  $\mathbf{K}$ , align the notch of the gobo with the recess of the driven wheel component (the coating surface of the gobo should face the light source);



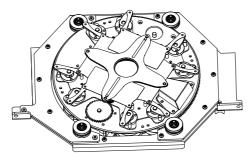
f). Insert the gobo wheel into the drive wheel assembly, as shown in **L**, and reinstall the gobo holder in the order it was removed;



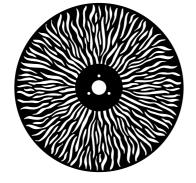
g). After installation, simply reinstall the gobo wheel component onto the light fixture.

#### Framing system

4 gratings achieve fast and smooth cutting, and the cutting direction and angle of each grating can be controlled separately. The single grating can achieve complete light closure, and the entire frame module can rotate ±60°



#### Animation



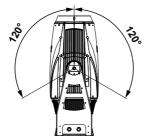
#### Prism system

4 prism+ 6 linear



#### Tilt

Horizontal fixed angle, can't be adjust Vertical adjustable angle, adjustable angle range ±120°



#### Optical system

Source: 800W CW LED Beam angel: 6 ~ 53°

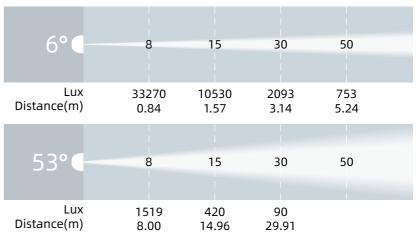
Output luminous flux: 40000 Lm

# Control and programming

Control channel: 32CH/47 CH Protocol: DMX512, RDM

Data connect: 3 pin signal in/out

#### Illumination draw



#### Other effect function

Fast electronic strobe: 1~25Hz Frost: Light frost+heavy frost

LED refresh frequency: 900Hz-25KHz Iris

#### Other features and functions

Weight: 35 KG

Carton size: 88.5 × 62.5 × 45.5 cm N.W: 41.8 KG

# 4. Packaging and transportation

#### 4.1 Disassemble packaging



Notice: After receiving the fixture, please unpack and check for any damage caused by transportation. If there is any damage caused by transportation, please do not use this fixture and contact the local technical personnel or manufacturer as soon as possible.

#### 4.2 Equipment packaging

Disconnect the power supply before packaging the lighting fixtures to allow them to cool completely.

#### 5. Installation Requirements Explanation

#### 5.1 Clamp install

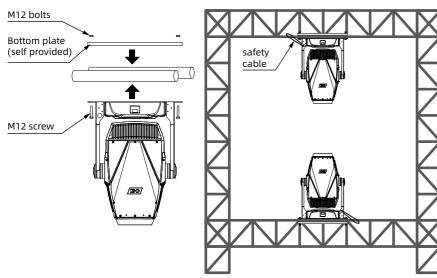
- 1. After the bottom plate of the fixtures is tightly attached to the truss, use M12 bolts to pass through the installation holes on the bottom plate, and lock the other end with M12 nuts.
- 2. After fixing the fixture on the truss, one safety cable must be added and connected to the circular hole of the fixture arm.



# Waining!

The lighting fixture must be fixed with 2 M12 screws, and an additional safety rope must be connected to the safety rope holes on the left and right support plates of the arm. Be careful not to connect it to the handling handle.

# 5.2 Installation Diagram

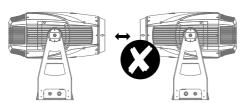




**Reminder:** External beam source may damage internal lighting fixtures

External beams from direct sunlight, lighting fixtures, and lasers that are directly focused onto the casing or penetrate the lens to illuminate the interior of the fixture may cause damage to the components. This is a common issue with all lighting fixtures and does not occur alone with CKC products. Although there is no way to completely prevent this problem from occurring, following the following guidelines can prevent potential damage.

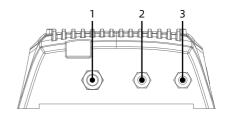
When unpacking, installing, using, and stopping the operation of the lighting fixtures, please do not expose the transparency of the fixtures the mirror is exposed to direct sunlight, other lighting fixtures, or laser beams, Do not directly focus the beam of this device onto another lighting fixture.





#### 6. Power, Signal connect

- 6.1 Power and signal socket
  - 1. Power Input
  - 2、DMX In
  - 3、DMX Out



#### 6.2 Power connect

#### Connection method:

L(live wire) - brown wire

E(Ground wire) - yellow/green dual color line

N(Zero Line) - Blue Line

When connecting the power supply, please note that the voltage and frequency of the power supply must match the voltage and frequency marked on the light fixture. When multiple fixtures are used simultaneously, it is recommended to connect the power supply of each fixture separately, so that each fixture can be individually controlled for power on/ off.



**Attention:** When connecting the power supply, Attention: when connecting the personner the ground wire (yellow/green dual color wire) must be safely grounded and comply with all relevant electrical installation standards.



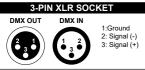
This product uses Powercon In/Out to connect power cable. Due to power limitations, a 2mm power cable can drive up to 1 fixtures at 220V.

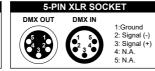


# Waining!

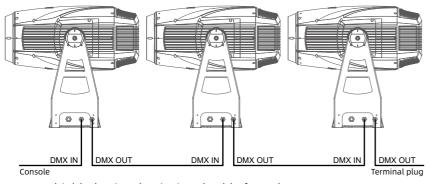
- Do not connect too many fixtures or overload a single power cord;
- Do not use power cords with damaged insulation layers, and do not place power cords on other wires;
- When the fixture is not in use or cleaned, please unplug the power cord; Do not forcefully unplug or drag the power cord directly.

#### 6.3 Signal connect

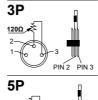




The lighting fixtures are equipped with standard DMX XLR input and output sockets. Please use DMX512 shielded twisted pair signal cables or Category 5 or above network twisted pair cables for connection. The typical connection distance for DMX signal lines is 150 meters. When transmitting signals over long distances, a DMX512 signal amplifier must be added.



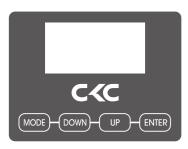
Connect a shielded twisted pair signal cable from the DMX output port of the controller to the DMX input port of the first device, and from the DMX output port of the first device to the DMX input port of the second device, and so on, until all the lamps are connected. Then install a terminal plug on the last 3 pin socket of each connected lamp output. (Weld a 4/1W, 120 Ω resistor between the 2 and 3 pins of a 3 or 5 core pin XLR plug).





# 7. Control panel

#### 7.1 Panel Introduction



- Adopting a LCD display screen;
- Press the MODE key to view or modify the lighting function settings, and press the UP, DOWN keys to select the function menu;
- Press the ENTER key to confirm your selected function menu, which will take you to the corresponding sub menu in the menu. Each menu item represents a specific function of the lighting fixture (as shown in the table below);
- Press the ENTER key to save your modifications or enter a submenu, and

press the UP or DOWN key to modify values (increase or decrease values); Press the MODE key to return to the previous menu or exit.

• Press the MODE key to return to the previous menu or exit.

#### 7.2 System menu

Note: The gray color block is the default setting value

Software Update CKC Gobo Pro. 1000

Please Wait Motor Reset.	· <del>-</del>			
	Dmx Presets	A001~AXXX		
DMX Settings	DMX Mode	Standard (32CH) Extend (47CH)		
	No DMX Status	Face to Black/Hold Last/Manual Control		
	Status	Hibernation OFF, 01M~99M, 15M		
	Dim Mode	Standard Stage TV Architectural Theatre		
			Linear	
	Dim Curves		Square	
	Dilli Curves	Square Inverse		
		S-Curve		
	Frequency	1200Hz/3600Hz/5000Hz/10KHz/15KHz/20KHz/25KH		
Menu Personality	Fan Set	Head Fan	Auto High Low	
		Backlight	30S/01M~10M /OFF	
	LCD Settings	Key Lock	OFF/ON/ ON1	
		Flip Display	ON/OFF	
		Flip Display	ON/OFF	
	Reset Motor		Reset Head All motors	
	Calibrarion (Password 50)	Cyan 000-255 Magenta 000-255 Yellow 000-255		
	DFSE		ON/OFF	
Menu Manual Control	Dimmer Dimmer Fine Strobe		000-255 000-255 000-255	
Control	 Control	 000-255		

		Current Time	xxxxx Hours	
		Total Time xxxxx Hours		
		Last Time xxxxx Hours		
	Time.Info	Timer PIN (000-255)		
		Clear Last (50)/ Clear Total (60)	ON/OFF	
	Temp. Info	LED Temp Base Temp	xxxF/xxxC xxxF/xxxC	
Menu Info	Fan Speed	LED 1: xxxx RPM LED 2: xxxx RPM LED 3: xxxx RPM LED 4: xxxx RPM LED 5: xxxx RPM LED 6: xxxx RPM LED 7: xxxx RPM LED 8: xxxx RPM CMY 1: xxxx RPM CMY 2: xxxx RPM Gobo 1: xxxx RPM Gobo 2: xxxx RPM Blade: xxxx RPM Head 1: xxxx RPM Head 2: xxxx RPM Base 1: xxxx RPM Base 2: xxxx RPM		
	Error. Info	NONE/Cyan		
	Model. Info	Gobo Pro. 1000		
	Software.V	1U V1.0.X 2U V1.0.X 3U V1.0.X 4U V1.0.X 5U V1.0.X 6U V1.0.X 7U V1.0.X		
	Play Scene/Loop	User Scene 1~4	running built-in program 1~4	
Program	Edit User Scene	User Scene 1~4	Edit Step 115	
Piograffi	Clear Program	User Scene 1~4 Clear All	Clear Step115 + Clear Scene	

# 8. DMX channel table:

ST.	EX.	Function	Values		
1	1	Dimmer	000~255 Intensity 0 to 100%		
2	2	Dimmer fine	000~255 Dimmer Intensity Fine		
			Shutter, Strobe:		
			000~031 shutter closed		
			032~063 shutter open		

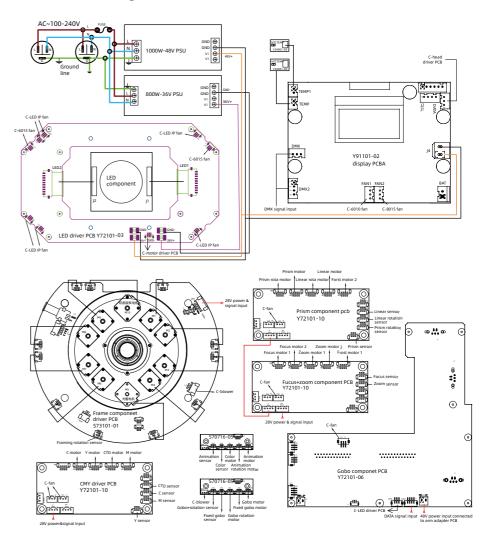
			064~095	95 strobe Slow to fast	
3	3	Strobe functions	096~127 shutter open		
			128~159	pulse effect Slow to fast	
			160~191	shutter open	
			192~223	random strobe Slow to fast	
			224~255	shutter open	
4	4	Cyan	000~255	0% to 100%	
	5	Cyan Fine	000~255	0% to 100%	
5	6	Magenta	000~255	0% to 100%	
	7	Magenta Fine	000~255	0% to 100%	
6	8	Yellow	000~255	0% to 100%	
	9	Yellow Fine	000~255	0% to 100%	
7	10	СТО	000~255	0% to 100%	
	11	CTO Fine	000~255	0% to 100%	
				Color Wheel :	
			000~005	Color off (open)	
			006~115	Open → Color1Color6 → Open	
			116~120	Open	
			121~130	Deep Red	
			131~140	Deep Blue	
8	12	Colour Wheel	141~150	Green	
			151~160	Orange	
			161~170	Congo Blue	
			171~180	Lavender	
			181~192	Color off (open)	
			193~223	Color Wheel rot. Slow -> Fast, CW	
			224~224	Color Wheel rot. Stop	
			225~255	Color Wheel rot. Fast -> Slow, CCW	
9	13	Colour Wheel Fine	000~255	0% to 100%	
				Rotanting Gobos:	
			000~005	Open	
			006~020	Gobo 1	
			021~035	Gobo 2	
			036~050	Gobo 3	
			051~065	Gobo 4	
			066~080	Gobo 5	
			081~095	Gobo 6	
10	14	GoboWheel 1	096~110	Gobo 1 shake (slow-fast)	
'	' -	Jobowneer	111~125	Gobo 2 shake (slow-fast)	

1		1	126 140		
			126~140	Gobo 3 shake (slow-fast)	
			141~155	Gobo 4 shake (slow-fast)	
			156~170	Gobo 5 shake (slow-fast)	
			171~185	Gobo 6 shake (slow-fast)	
			186~192	Open	
			193~223	Gobo Wheel rot. Slow -> Fast, CW	
			224~224	Gobo Wheel rot. Stop	
			225~255	Gobo Wheel rot. Fast -> Slow, CCW	
			Rotanting Gobo Index:		
			000~005	Gobo1 Rot. Off	
1,1	1.5	Cobo 1 Detation	006~128	Gobo Position 0° 540°	
11	15	Gobo 1 Rotation	129~191	Gobo Rotation, Slow -> Fast, CW	
			192~192	Gobo Rotaion Stop	
			193~255	Gobo Rotation, Fast -> Slow, CCW	
12	16	Gobo 1 Rotation fine	000~255	Gobo indexing fine	
				Fixed Gobo:	
			000~005	Open	
			006~018	Gobo 1	
			019~031	Gobo 2	
			032~044	Gobo 3	
			045~057	Gobo 4	
			058~070	Gobo 5	
			071~083	Gobo 6	
			084~096	Gobo 7	
		6 1 111 12	097~109	Gobo 1 shake (slow-fast)	
13	17	GoboWheel 2	110~122	Gobo 2 shake (slow-fast)	
			123~135	Gobo 3 shake (slow-fast)	
			136~148	Gobo 4 shake (slow-fast)	
			149~161	Gobo 5 shake (slow-fast)	
			162~174	Gobo 6 shake (slow-fast)	
			175~187	Gobo 7 shake (slow-fast)	
			188~192	Open	
			193~223	Gobo Wheel rot. Slow -> Fast, CW	
			224~224	Gobo Wheel rot. Stop	
			225~255	Gobo Wheel rot. Fast -> Slow, CCW	
14	18	Zoom	000~255	Narrow to wide	
	19	Zoom fine	000~255	narrow to wide	
15	20	Focus	000~255		
	21	Focus fine	000~255	0% to 100%	

16   22   1ris   226~235   Pulse up, slow -> fast   236~245   Pulse dowm, slow -> fast   236~245   Pulse dowm, slow -> fast   246~255   Random effect, fast -> solw   PrismWheel:   000~005   No Prism   (6 liner Prism)   131~255   Prism V (4 Facet Prism)   131~255   Prism rotation:   000~005   Prism Rot. Off   006~130   Prism Rot. Off   006~128   Prism Position 0 540°   192~192   Prism Rotation, Slow -> Fast, CW   192~192   Prism Rotation, Fast -> Slow, CCW   192~192   Prism Rotation, Fast -> Slow, CCW   192~192   Prism Rotation, Fast -> Slow, CCW   192~192   Prism Rotation Stop   193~255   Prism Rotation					Iris:	
16   22   Iris   226~235   Pulse up, slow -> fast   236~245   Pulse dowm, slow -> fast   246~255   Random effect, fast -> solw   PrismWheel:   000~005   No Prism   066~130   Prism 1 (6 liner Prism)   131~255   Prism 2 (4 Facet Prism)   131~255   Prism rotation:   000~005   Prism Rot. Off   006~128   Prism Position 0 540°   192~191   Prism Rotation, Fast -> Slow, CCW   192~192   Wheel Rot. Off   006~128   Wheel Position 0 540°   192~192   Wheel rot. Stop   193~255   Wheel rot. Stop   193~255   Wheel rot. Stop   193~255   Wheel rot. Fast -> Slow, CCW   192~192   Wheel rot. Stop   193~255   Wheel rot. Fast -> Slow, CCW   192~192   Wheel rot. Stop   193~255   Wheel rot. Fast -> Slow, CCW   192~192   Wheel rot. Stop   193~255   Wheel rot. Fast -> Slow, CCW   193~255   O% - 100%   100%						
17   23   PrismWheel   236~245   Pulse dowm, slow -> fast   246~255   Random effect, fast -> solw   PrismWheel:   000~005   No Prism   066~130   Prism 1 (6 liner Prism)   131~255   Prism 2 (4 Facet Prism)   006~130   Prism 1 (6 liner Prism)   131~255   Prism 2 (4 Facet Prism)   006~138   Prism Position 0 540°   129~191   Prism Rotation, Slow -> Fast, CW   192~192   Prism Rotation, Slow -> Fast, CW   193~255   Prism Rotation, Fast -> Slow, CCW   19   25   Frost1   000~255   0% to 100%   006~128   Wheel Rot. Off   006~128   Wheel Rot. Off   006~128   Wheel Rot. Off   006~128   Wheel Position 0 540°   129~191   Wheel rot. Slow -> Fast, CW   192~192   Wheel rot. Stop   193~255   Wheel rot. Fast -> Slow, CCW   192~192   Wheel rot. Stop   193~255   Wheel rot. Fast -> Slow, CCW   192~192   Wheel rot. Stop   193~255   Wheel rot. Fast -> Slow, CCW   192~192   Wheel rot. Stop   193~255   Wheel rot. Fast -> Slow, CCW   192~192   Wheel rot. Fast -> Slow, CCW   192~192   Wheel rot. Stop   193~255   Wheel rot. Fast -> Slow, CCW   192~192   Wheel rot. Stop   193~255   Wheel rot. Fast -> Slow, CCW   192~192   Wheel rot. Stop   193~255   Wheel rot. Fast -> Slow, CCW   192~192   Wheel rot. Stop   193~255   Whee	16	,,	lvia		•	
17   23	16	22	IIIS		-	
PrismWheel					-	
17   23				246~255		
17				222 225		
131~255   Prism 2 (4 Facet Prism)   Prism rotation:   000~005   Prism Rot. Off   006~128   Prism Rotation Stop   192~192   Prism Rotation Stop   Prism Rotation Stop   Prism Rotation Stop   Prism Rotation, Fast -> Slow, CCW   192~192   Prism Rotation, Fast -> Slow, CCW   193~255   Prism Rotation, Fast -> Slow, CCW   193~255   O% to 100%   Prism Rotation Stop   Prism Rotation, Fast -> Slow, CCW   193~255   O% to 100%   Prism Rotation Stop   Prism Rotation, Fast -> Slow, CCW   Prism Rotation Stop   Prism Rotation, Fast -> Slow, CCW   Prism Rotation Stop   Prism Rotat	17	23	PrismWheel			
Prism rotation					· · ·	
Prism rotation				131~255	` ,	
18				Prism rotation:		
18				000~005	Prism Rot. Off	
129~191   Prism Rotation, Slow -> Fast, CW   192~192   Prism Rotation Stop   193~255   Prism Rotation, Fast -> Slow, CCW   19   25   Frost1   000~255   0% to 100%	18	24	Prism rotation	006~128	Prism Position 0 540°	
193~255	'	_	1113111101011011	129~191	Prism Rotation, Slow -> Fast, CW	
19   25				192~192	Prism Rotation Stop	
20   26				193~255	Prism Rotation, Fast -> Slow, CCW	
Animation1:    27	19	25	Frost1	000~255	0% to 100%	
21 27 Effect Wheel    Effect Wheel    Effect Wheel    27 Effect Wheel    Effect Wheel    28 Blade 1A     29 Blade 1A     29 Blade 1B     2000~255     2000~255     31 Blade 1B     31 Blade 1B fine     31 Blade 2A     32 Blade 2A     33 Blade 2A fine     34 Blade 2B     35 Blade 2B fine     36 Blade 3A     37 Blade 3A fine     38 Blade 3B     39 Blade 3B fine     39 Blade 3B fine     39 Blade 4A     300~255     300~255     300~100%    31 Blade 3B fine     32 Blade 2A     33 Blade 3B fine     34 Blade 3B fine     35 Blade 3B fine     36 Blade 3B fine     37 Blade 3B fine     38 Blade 3B fine     39 Blade 4A     39 Blade 4A     300~255     300~100%    300~255     300~100%    300~255     300~100%    300~255     300~100%    3000~255     3000~255     3000~100%    3000~255     3000~100%    3000~255     3000~100%    3000~255     3000~100%    3000~255     3000~100%    3000~255     3000~255     3000~100%    3000~255     3000~255     3000~100%    3000~255     3000~255     3000~255     3000~255     3000~255     3000~255     30000~255     30000~255     30000~255     300000000000000000000000000000000	20	26	Frost2	000~255 0% to 100%		
21       27       Effect Wheel       006~128       Wheel Position 0 540°         129~191       Wheel rot. Slow -> Fast, CW         192~192       Wheel rot. Fast -> Slow, CCW         22       28       Blade 1A       000~255       0% - 100%         29       Blade 1A fine       000~255       0% - 100%         23       30       Blade 1B       000~255       0% - 100%         31       Blade 1B fine       000~255       0% - 100%         24       32       Blade 2A       000~255       0% - 100%         25       34       Blade 2B       000~255       0% - 100%         25       34       Blade 2B       000~255       0% - 100%         26       36       Blade 3A       000~255       0% - 100%         26       36       Blade 3A       000~255       0% - 100%         27       38       Blade 3B       000~255       0% - 100%         27       38       Blade 3B fine       000~255       0% - 100%         28       40       Blade 4A       000~255       0% - 100%         28       40       Blade 4A       000~255       0% - 100%         29       42       Blade 4B       000~255			27 Effect Wheel	Animation1:		
21       27       Effect Wheel       129~191       Wheel rot. Slow -> Fast, CW         192~192       Wheel rot. Stop         193~255       Wheel rot. Fast -> Slow, CCW         22       28       Blade 1A       000~255       0% - 100%         29       Blade 1A fine       000~255       0% - 100%         23       30       Blade 1B       000~255       0% - 100%         24       32       Blade 1B fine       000~255       0% - 100%         24       32       Blade 2A       000~255       0% - 100%         25       34       Blade 2B       000~255       0% - 100%         25       34       Blade 3B       000~255       0% - 100%         26       36       Blade 3A       000~255       0% - 100%         26       36       Blade 3A       000~255       0% - 100%         27       38       Blade 3B       000~255       0% - 100%         27       38       Blade 3B fine       000~255       0% - 100%         28       40       Blade 4A       000~255       0% - 100%         28       40       Blade 4A fine       000~255       0% - 100%         29       42       Blade 4B				000~005	Wheel Rot. Off	
129~191   Wheel rot. Slow -> Fast, CW   192~192   Wheel rot. Stop   193~255   Wheel rot. Fast -> Slow, CCW   193~255   Wheel rot. Fast -> Slow, CCW   22	21	77		006~128	Wheel Position 0 540°	
193~255 Wheel rot. Fast -> Slow, CCW 22 28 Blade 1A 000~255 0% - 100% 29 Blade 1A fine 000~255 0% - 100% 23 30 Blade 1B 000~255 0% - 100% 31 Blade 1B fine 000~255 0% - 100% 24 32 Blade 2A 000~255 0% - 100% 33 Blade 2A fine 000~255 0% - 100% 25 34 Blade 2B 000~255 0% - 100% 35 Blade 2B fine 000~255 0% - 100% 36 Blade 3A 000~255 0% - 100% 37 Blade 3A 000~255 0% - 100% 38 Blade 3B 000~255 0% - 100% 39 Blade 3B 000~255 0% - 100% 39 Blade 3B fine 000~255 0% - 100% 39 Blade 4A 000~255 0% - 100% 40 Blade 4A 000~255 0% - 100% 41 Blade 4A fine 000~255 0% - 100% 29 42 Blade 4B 000~255 0% - 100%	21   2	2/		129~191	Wheel rot. Slow -> Fast, CW	
22       28       Blade 1A       000~255       0% - 100%         29       Blade 1A fine       000~255       0% - 100%         23       30       Blade 1B       000~255       0% - 100%         31       Blade 1B fine       000~255       0% - 100%         24       32       Blade 2A       000~255       0% - 100%         33       Blade 2A fine       000~255       0% - 100%         25       34       Blade 2B       000~255       0% - 100%         35       Blade 2B fine       000~255       0% - 100%         26       36       Blade 3A       000~255       0% - 100%         37       Blade 3A fine       000~255       0% - 100%         27       38       Blade 3B       000~255       0% - 100%         39       Blade 3B fine       000~255       0% - 100%         28       40       Blade 4A       000~255       0% - 100%         29       42       Blade 4B       000~255       0% - 100%				192~192	Wheel rot. Stop	
29 Blade 1A fine 000~255 0% - 100% 23 30 Blade 1B 000~255 0% - 100% 31 Blade 1B fine 000~255 0% - 100% 24 32 Blade 2A 000~255 0% - 100% 25 34 Blade 2B 000~255 0% - 100% 35 Blade 2B fine 000~255 0% - 100% 26 36 Blade 3A 000~255 0% - 100% 37 Blade 3A fine 000~255 0% - 100% 27 38 Blade 3B 000~255 0% - 100% 39 Blade 3B fine 000~255 0% - 100% 28 40 Blade 4A 000~255 0% - 100% 41 Blade 4A fine 000~255 0% - 100% 29 42 Blade 4B 000~255 0% - 100%				193~255	Wheel rot. Fast -> Slow, CCW	
23       30       Blade 1B       000~255       0% - 100%         31       Blade 1B fine       000~255       0% - 100%         24       32       Blade 2A       000~255       0% - 100%         33       Blade 2A fine       000~255       0% - 100%         25       34       Blade 2B       000~255       0% - 100%         35       Blade 2B fine       000~255       0% - 100%         26       36       Blade 3A       000~255       0% - 100%         37       Blade 3A fine       000~255       0% - 100%         27       38       Blade 3B       000~255       0% - 100%         39       Blade 3B fine       000~255       0% - 100%         28       40       Blade 4A       000~255       0% - 100%         41       Blade 4A fine       000~255       0% - 100%         29       42       Blade 4B       000~255       0% - 100%	22	28	Blade 1A	000~255	0% - 100%	
31 Blade 1B fine 000~255 0% - 100%  24 32 Blade 2A 000~255 0% - 100%  33 Blade 2A fine 000~255 0% - 100%  25 34 Blade 2B 000~255 0% - 100%  35 Blade 2B fine 000~255 0% - 100%  26 36 Blade 3A 000~255 0% - 100%  37 Blade 3A fine 000~255 0% - 100%  27 38 Blade 3B 000~255 0% - 100%  39 Blade 3B fine 000~255 0% - 100%  28 40 Blade 4A 000~255 0% - 100%  41 Blade 4A fine 000~255 0% - 100%  29 42 Blade 4B 000~255 0% - 100%		29	Blade 1A fine	000~255	0% - 100%	
24       32       Blade 2A       000~255       0% - 100%         33       Blade 2A fine       000~255       0% - 100%         25       34       Blade 2B       000~255       0% - 100%         35       Blade 2B fine       000~255       0% - 100%         26       36       Blade 3A       000~255       0% - 100%         37       Blade 3A fine       000~255       0% - 100%         27       38       Blade 3B       000~255       0% - 100%         39       Blade 3B fine       000~255       0% - 100%         28       40       Blade 4A       000~255       0% - 100%         41       Blade 4A fine       000~255       0% - 100%         29       42       Blade 4B       000~255       0% - 100%	23	30	Blade 1B	000~255	0% - 100%	
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25     34     Blade 2B     000~255     0% - 100%       35     Blade 2B fine     000~255     0% - 100%       26     36     Blade 3A     000~255     0% - 100%       37     Blade 3A fine     000~255     0% - 100%       27     38     Blade 3B     000~255     0% - 100%       39     Blade 3B fine     000~255     0% - 100%       28     40     Blade 4A     000~255     0% - 100%       41     Blade 4A fine     000~255     0% - 100%       29     42     Blade 4B     000~255     0% - 100%	24	32	Blade 2A	000~255	0% - 100%	
35     Blade 2B fine     000~255     0% - 100%       26     36     Blade 3A     000~255     0% - 100%       37     Blade 3A fine     000~255     0% - 100%       27     38     Blade 3B     000~255     0% - 100%       39     Blade 3B fine     000~255     0% - 100%       28     40     Blade 4A     000~255     0% - 100%       41     Blade 4A fine     000~255     0% - 100%       29     42     Blade 4B     000~255     0% - 100%		33	Blade 2A fine	000~255	0% - 100%	
26       36       Blade 3A       000~255       0% - 100%         37       Blade 3A fine       000~255       0% - 100%         27       38       Blade 3B       000~255       0% - 100%         39       Blade 3B fine       000~255       0% - 100%         28       40       Blade 4A       000~255       0% - 100%         41       Blade 4A fine       000~255       0% - 100%         29       42       Blade 4B       000~255       0% - 100%	25	34	Blade 2B	000~255	0% - 100%	
37 Blade 3A fine 000~255 0% - 100% 27 38 Blade 3B 000~255 0% - 100% 39 Blade 3B fine 000~255 0% - 100% 28 40 Blade 4A 000~255 0% - 100% 41 Blade 4A fine 000~255 0% - 100% 29 42 Blade 4B 000~255 0% - 100%		35	Blade 2B fine	000~255	0% - 100%	
37     Blade 3A fine     000~255     0% - 100%       27     38     Blade 3B     000~255     0% - 100%       39     Blade 3B fine     000~255     0% - 100%       28     40     Blade 4A     000~255     0% - 100%       41     Blade 4A fine     000~255     0% - 100%       29     42     Blade 4B     000~255     0% - 100%	26	36	Blade 3A	000~255	0% - 100%	
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28     40     Blade 4A     000~255     0% - 100%       41     Blade 4A fine     000~255     0% - 100%       29     42     Blade 4B     000~255     0% - 100%	27	38	Blade 3B	000~255	0% - 100%	
41     Blade 4A fine     000~255     0% - 100%       29     42     Blade 4B     000~255     0% - 100%		39	Blade 3B fine			
41     Blade 4A fine     000~255     0% - 100%       29     42     Blade 4B     000~255     0% - 100%	28	40	Blade 4A	000~255	0% - 100%	
29 42 Blade 4B 000~255 0% - 100%		41	Blade 4A fine			
43 Blade 4B fine 000~255 0% - 100%	29	42	Blade 4B			
		43	Blade 4B fine	000~255	0% - 100%	

	Shape Rotation	000~255	Rotation from 0 to 120°	
45	Shape Rotation Fine	000~255	0% - 100%	
		Dimmer Mode:		
		000~020	Standard	
		021~040	Stage	
46	Set dimmer Mode	041~060	TV	
		061~080	Architectural	
		081~100	Theater	
		101~255	Default to Unit Setting	
			Device settings:	
		000~053	No function	
		054~065	Fan Auto (Hold 3s)	
		066~070	Fan Silent (Hold 3s)	
		071~077	Fan Hihg (Hold 3s)	
		078~089	Linear Dimmer Curve (hold 3s)	
		090~101	Square Dimmer Curve (hold 3s)	
		102~113	Inv-Square Dimmer Curve (hold 3s)	
		114~125	S - Dimmer Curve (hold 3s)	
47	Device settings	126~137	Led Freq. 1200 Hz (hold 3s)	
		138~149	Led Freq. 3600 Hz (hold 3s)	
		150~161	Led Freq. 5000 Hz (hold 3s)	
		162~173	Led Freq. 10.000 Hz (hold 3s)	
		174~185	Led Freq. 15.000 Hz (hold 3s)	
	186~197	Led Freq. 20.000 Hz (hold 3s)		
		198~209	Led Freq. 25.000 Hz (hold 3s)	
		210~221	No function	
		222~233	Reset only Head (Hold 3s)	
		234~255	Reset All Functions (Hold 3s)	
	46	46 Set dimmer Mode	000~020 021~040 041~060 061~080 081~100 101~255  000~053 054~065 066~070 071~077 078~089 090~101 102~113 114~125 126~137 138~149 150~161 162~173 174~185 186~197 198~209 210~221	

# 9. Control circuit diagram



# 10. Regular maintenance

#### 10.1 Cleaning and maintenance

Lighting fixtures require daily cleaning and maintenance, and their service life largely depends on the operating environment and standards. If you have any questions, please consult our technical engineers for advice. Maintenance and repair work not included in this book should be entrusted to our qualified technical engineers.



**Attention!** Damage caused by dust, e-liquid, or other reasons, as well as abnormal use, is not covered by the warranty.



# Waining!

Before opening any lid, disconnect the power supply. Cleaning optical components requires gentle wiping as the coating surface is prone to scratching. Do not use damaging liquids or hard objects, as they may damage the plastic or coating surface.

- When the lens is cracked or otherwise damaged, it should be replaced in a timely manner;
- When the brightness significantly decreases, the LED may have reached its expiration date and should be replaced in a timely manner;
- When the fixture cannot start, please check if the fixture power fuse is blown. If it is blown, a fuse of the same specification must be used for installation;
- The fixture is equipped with a temperature protection device. When the temperature is too high, the protection device will automatically reduce power.
- When this situation occurs, please check whether the fan is running normally, whether the fan and fan mesh are clogged with dust, identify the fault and repair it before starting the fixture. Please note that only qualified technicians are allowed to carry out maintenance work;
- To maintain smooth movement of the focusing lens, it is recommended to lubricate the guide rail of the focusing lens every three months. Excellent and high-temperature resistant lubricating grease should be used, and excessive grease should not be used as it can easily dirty adjacent components.

# 10.2 Fault analysis and handling

Fault description	Fault description Analysis	
	Check if the power switch is turned on	Turn on
No action after	Check if the fuse is blown	Replace
power on	Check if the output of PSU is normal	Detecting voltage
poweron	Check if poor contact in the internal circuit	Reconnect
Uncontrolled	Check if the DMX signal cable is connected correctly (If there is no signal, the display screen will flash)	Reconnect or replace
lighting fixtures	Check if the address code is correct and if the DMX mode of the lighting fixture matches the settings	Reconfirm
	The main control PCB is damaged	Replace
	LED aging or damage	Replace
Not bright	Power PCB malfunction	Check/ Replace
Not bright	Loose or poor contact of the circuit	Reconnect
	PSU malfunction	Replace

	LED aging	Replace	
Automatically turn	Damaged cooling fan or abnormal wind	Replace	
	speed	Replace	
off or dim the lights	Check the power output of the fan	Check/ Replace	
	The temperature control switch is	Replace	
	damaged	Replace	
	Poor contact of motor wire	Reconnect	
	Corresponding motor drive board	Refixed	
Gobo wheel	malfunction	Kenzeu	
misalignment or	Misalignment or magnetic damage		
abnormal control	between the magnetic tube and the	Adjust/Replace	
	positioning magnet		
	Motor malfunction	Replace	
Weak light	LED aging	Replace	
efficiency	LED not centered with the lens	Adjust LED	
and uneven light	The optical mirror has accumulated	Clean	
spot	dust or stains	Clean	
	The optical mirror is damaged	Replace	
	Weakening of light efficiency	Replace led PCB	
	The color filter has accumulated dust or	Clean	
Impure color	stains	Clean	
	The color filter has been demolded or	Replace	
	damaged	Replace	
	The optical mirror has accumulated	Clean	
Gobo is unclear	dust or stains	Cican	
	The optical mirror is damaged	Replace	
	Check if the fan leads are installed	Re connect	
	properly or disconnected	NC CONTICCT	
Head or base	Check if the fan is damaged	Replace	
fan stops rotating	Check if there are any other interfering		
	objects within the operating range of	Adjust	
	the fan		

**Attention!** The above analysis is for abnormal reference only. Non professionals are not allowed to disassemble and repair the machine

